

Quantized Distributed Online Projection-free Convex Optimization

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Abstract—This paper considers online distributed convex constrained optimization over a time-varying multi-agent network. Agents in this network cooperate to minimize the global objective function through information exchange with their neighbors and local computation. Since the capacity or bandwidth of communication channels often is limited, a random quantizer is introduced to reduce the transmission bits. Through incorporating this quantizer, we develop a quantized distributed online projection-free optimization algorithm, which can achieve the saving of communication resources and computational costs. For different parameter settings of the quantizer, we establish the corresponding dynamic regret upper bounds of the proposed algorithm and reveal the trade-off between the convergence performance and the quantization effect. Finally, the theoretical results are illustrated by the simulation of distributed online linear regression problem.

I. INTRODUCTION

In recent years, online distributed convex optimization has received ever-increasing attention from researchers because of its wide applications in many areas, such as machine learning, sensor networks, smart grids, etc.; see, e.g., [1]–[6]. In such an online optimization problem with constraint sets, various algorithms with projection operations have been developed, such as distributed online gradient descent [7], [8]. However, for some high-dimensional and complex constrained optimization scenarios including multiclass classification [9] and matrix completion [10], [11], projection operations incur a heavy computational burden. On the contrary, projection-free algorithms have impressive advantages essentially due to the use of a linear oracle.

In [9], Zhang *et al.* earlier proposed an online distributed projection-free algorithm and established the static regret upper bound as $\mathcal{O}(T^{3/4})$. The works [12]–[14] further analyzed the static regret of some variants based on projection-free methods. In [15] and [16], the dynamic regret bounds were studied in distributed online projection-free algorithms under convex and nonconvex conditions, respectively. Dynamic regret is a more stringent metric than static regret due to its dynamic reference sequence. However, the communication

channels between agents in [15], [16] are assumed to be perfect. In most applications, the communication channels often have limited bandwidth or capacity, especially for the cases with scarce communication bandwidth or capacity [17].

It is worth mentioning that quantized communication as a communication pattern can effectively reduce the number of communicated bits to achieve the saving of communication resources [17] through transmitting the information quantized by a dedicated quantizer. Currently, some distributed optimization algorithms with quantized communication have been developed [3], [18]–[25], etc. In [18], Xiong *et al.* investigated the quantization effects on the convergence performance of the distributed quantized mirror descent algorithm. The works [19]–[21] analyzed the quantized distributed off-line optimization algorithms based on subgradient and inexact proximal-gradient methods, respectively. Doan *et al.* [22] considered a distributed off-line two-time-scale stochastic approximation algorithm under random quantization and established the almost sure convergence to the optimal solution for both convex and strongly convex loss function. In [23], Li *et al.* investigated the quantized distributed subgradient optimization algorithm with the dynamic encoding and decoding frameworks and proved that consensus optimization could be achieved under some mild conditions. Further, for the online distributed optimization problem, Yuan *et al.* [3] proposed a distributed online bandit algorithm under quantized communication and established the static regret. Up to now, there are few research results considering distributed online optimization scenarios under quantized communication. The above analysis of the related literature and the state of the art motivate us to investigate the dynamic regret of distributed online projection-free algorithm under quantized communication, and the effect of quantizer parameters on regret bounds.

The main contributions of this work are two-fold. Firstly, motivated by [15] and [3], we develop a quantized distributed online projection-free optimization (Q-DOPFO) algorithm for solving the distributed online constrained optimization problem over a multi-agent network. Meanwhile, the proposed algorithm saves the communication resources and computational costs as compared to the algorithms with real-valued data and projection operations, respectively. Secondly, for different parameter settings of the quantizer, we establish the corresponding dynamic regret upper bounds of the proposed algorithm and reveal the trade-off between the convergence performance and the quantization effect. In particular, when the knowledge of H_T is known, the optimal bound $\mathcal{O}(\sqrt{T(1 + H_T)} + D_T)$ can be achieved under proper parameter settings, where T , H_T and D_T represent the total

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time, function variation and gradient variation, respectively.

The remainder of the paper is organized as follows. The problem statement, quantizer description, and necessary assumptions are presented in Section II. Section III shows the algorithm design and convergence results. Sections IV and V give simulation examples and conclusion, respectively.

Notation: \mathbb{R}^n represents the Euclidean space with n dimensions. $[T]$ denotes $\{1, 2, \dots, T\}$. $\|\mathbf{z}\|$ denotes the Euclidean norm of a vector \mathbf{z} . $\lceil \cdot \rceil$ represents the round up function. The boundary of a set \mathbf{X} is denoted as $\partial\mathbf{X}$. The element in the i -th row and j -th column of matrix W is denoted as $[W]_{ij}$. $[w]_i$ denotes the i -th element of vector \mathbf{w} . $\mathbb{B}_R^d := \{\mathbf{z} \in \mathbb{R}^d \mid \|\mathbf{z}\| \leq R\}$ is the closed Euclidean ball with a center point of origin and a radius of R .

II. PROBLEM FORMULATION

A. The Optimization Problem

Consider a directed time-varying network $\mathcal{G}_t = \{\mathcal{V}, \mathcal{E}_t, W_t\}$ that consists of n agents, where $\mathcal{V} := \{1, \dots, n\}$, $\mathcal{E}_t \subseteq \mathcal{V} \times \mathcal{V}$ denotes the edge set. In the network, agent i can receive the information from the agents in its neighbor sets $\mathcal{N}_i^{in}(t) = \{j \mid (j, i) \in \mathcal{E}_t\}$. $W_t \in \mathbb{R}^{n \times n}$ denotes the weighted matrix and satisfies double stochasticity, i.e., $\sum_{j=1}^n [W_t]_{ij} = \sum_{i=1}^n [W_t]_{ij} = 1$, $\forall t \in [T], \forall i, j \in \mathcal{V}$, where $[W_t]_{ii} = 1 - \sum_{j \in \mathcal{N}_i^{in}(t)} [W_t]_{ij}$. There exists a constant $\zeta > 0$ such that $[W_t]_{ij} > \zeta$, $t \in [T]$ holds when $j \in \mathcal{N}_i^{in}(t) \cup \{i\}$, and $[W_t]_{ij} = 0$ otherwise. The distributed online optimization problem is described as follows:

$$\min_{\mathbf{x}_t \in \mathbf{X}} \sum_{t=1}^T F_t(\mathbf{x}_t) \quad (1)$$

where $F_t(\mathbf{x}_t) = \sum_{i=1}^n f_{i,t}(\mathbf{x}_t)$, the function $f_{i,t}$ is convex over the convex and compact set $\mathbf{X} \subset \mathbb{R}^d$. Through local computation and information exchange with neighbor agents, agents in the network cooperate to search for the global optima of Problem (1).

In order to evaluate the developed algorithm in this paper, we employ the *dynamic regret* defined in (2) as a performance metric, which represents the difference between the cumulative cost $F_t(\mathbf{x}_{j,t})$ of the agent j over time T and the cumulative cost at benchmark sequence $\mathbf{x}_t^* \in \mathbf{X}$.

$$\mathbf{Regret}_d^j(T) = \sum_{t=1}^T F_t(\mathbf{x}_{j,t}) - \sum_{t=1}^T F_t(\mathbf{x}_t^*) \quad (2)$$

where $\mathbf{x}_t^* \in \arg \min_{\mathbf{x} \in \mathbf{X}} F_t(\mathbf{x})$. Due to this varying benchmark \mathbf{x}_t^* , dynamic regret is more stringent than static regret and has wider application scenarios, such as target tracking. It is well known that the upper bound of (2) generally depends on the regularity of the optimization problem. Considering this fact, we define the following *function variation* H_T and *gradient variation* D_T .

$$H_T := \sum_{t=1}^{T-1} f_t^{sup}, \quad D_T := \sum_{t=1}^{T-1} g_t^{sup} \quad (3)$$

where $f_t^{sup} = \max_{i \in \mathcal{V}} \max_{\mathbf{x} \in \mathbf{X}} |f_{i,t+1}(\mathbf{x}) - f_{i,t}(\mathbf{x})|$, $g_t^{sup} = \max_{i \in \mathcal{V}} \max_{\mathbf{x} \in \mathbf{X}} \|\nabla f_{i,t+1}(\mathbf{x}) - \nabla f_{i,t}(\mathbf{x})\|$.

Our objective is to design a distributed online algorithm with quantized communication for Problem (1) that achieves sublinear dynamic regret of every agent $j \in \mathcal{V}$.

B. Random Quantizer

In this subsection, the following random quantizer is introduced to ensure that each agent in the network uses its quantized information to communicate with its neighbors.

Definition 1 ([3]): $\mathbf{Q}_t(\mathbf{y}) \in \mathbb{R}^d$ is the time-varying random quantizer of a vector $\mathbf{y} \in \mathbb{R}^d$ if it satisfies that

$$\mathbb{E}[\mathbf{Q}_t(\mathbf{y})] = \mathbf{y}, \quad \mathbb{E}[\|\mathbf{Q}_t(\mathbf{y}) - \mathbf{y}\|^2] \leq \epsilon_{d,k_t} \|\mathbf{y}\|^2, \quad t \in [T] \quad (4)$$

where ϵ_{d,k_t} denotes a quantization resolution that is dependent on the quantization levels k_t and the dimension d .

Remark 1: Several common quantizers are naturally special cases of this random quantizer, such as randomized gossip [26], rescaled unbiased estimators [26], stochastic k -level quantization [3], probabilistic quantizer [18]. We show the probabilistic quantizer in [18] as an example. Denote $\mathbf{Q}_t(\mathbf{y}) = [\mathbf{Q}_t(a_1), \mathbf{Q}_t(a_2), \dots, \mathbf{Q}_t(a_d)]^T$, where $a_i = [\mathbf{y}]_i$, $i \in [d]$. Then, for $[\mathbf{y}]_i$, $i \in [d]$, $t \in [T]$, we have

$$\mathbf{Q}_t(a_i) = \begin{cases} \bar{a}_i^t, & \text{w.p. } (a_i - \underline{a}_i^t)k_t, \\ \underline{a}_i^t, & \text{w.p. } (\bar{a}_i^t - a_i)k_t. \end{cases} \quad (5)$$

where \bar{a}_i^t and \underline{a}_i^t are the round up and down a_i to the nearest integer multiple of $1/k_t$, respectively. It is not hard to note that the probabilistic quantizer satisfies Definition 1 with $\epsilon_{d,k_t} = d/(4k_t^2)$.

Remark 2: According to Definition 1, ϵ_{d,k_t} has a wide range of values and when its value is smaller, the quantized data is closer to the real-value data. Note that large values of ϵ_{d,k_t} are allowed at the early stages of the running algorithm, which means that the quantized data at this stage is coarser and less precise than the real-value data. In order to achieve the sublinear dynamic regret, a sublinearly convergent sequence $\{\epsilon_{d,k_t}\}$ over time t is desired and necessary, which can be verified in the following sections.

C. Some Assumptions

Some necessary assumptions are needed to facilitate the following algorithm development.

Assumption 1: The union $\bigcup_{i=kQ+1}^{(k+1)Q} \mathcal{G}_i$ is strongly connected for some positive integer Q and every integer $k \geq 0$.

Assumption 2: The constraint set $\mathbf{X} \subset \mathbb{R}^d$ is convex and compact and satisfies that $\mathbf{X} \subseteq \mathbb{B}_R^d$, $R > 0$.

Assumption 3: The function $f_{i,t}$ is L_X -Lipschitz, i.e., $|f_{i,t}(\mathbf{x}_1) - f_{i,t}(\mathbf{x}_2)| \leq L_X \|\mathbf{x}_1 - \mathbf{x}_2\|$, $\forall \mathbf{x}_1, \mathbf{x}_2 \in \mathbf{X}$, where L_X is a known positive constant.

Assumption 4: The gradient $\nabla f_{i,t}(\mathbf{x})$ is G_X -Lipschitz, i.e., $\|\nabla f_{i,t}(\mathbf{x}_1) - \nabla f_{i,t}(\mathbf{x}_2)\| \leq G_X \|\mathbf{x}_1 - \mathbf{x}_2\|$, $\forall \mathbf{x}_1, \mathbf{x}_2 \in \mathbf{X}$, which is equivalent to $f_{i,t}(\mathbf{x}_1) - f_{i,t}(\mathbf{x}_2) \leq \langle \nabla f_{i,t}(\mathbf{x}_2), \mathbf{x}_1 - \mathbf{x}_2 \rangle + \frac{G_X}{2} \|\mathbf{x}_1 - \mathbf{x}_2\|^2$.

Remark 3: Assumptions 1-3 are common in the literature (see [1], [27], [11], [28], etc.) on centralized and distributed optimization. The purpose of assuming $\mathbf{X} \subseteq \mathbb{B}_R^d$ is to

ensure that the variance of the random quantizer is bounded, i.e., $\mathbb{E}[\|\mathbb{Q}_t(\mathbf{y}) - \mathbf{y}\|^2] \leq \epsilon_{d,k_t} R^2$, which is a necessary precondition. It is worth noting that Assumption 3 implies $\|\nabla f_{i,t}(\mathbf{x})\| \leq L_X$ according to Lemma 2.6 in [29].

III. ALGORITHM DESIGN AND CONVERGENCE ANALYSIS

A. Algorithm Q-DOPFO

In this section, we develop Algorithm Q-DOPFO, which is illustrated in Algorithm 1. The key ingredients of the proposed algorithm include: 1) the quantized data $\mathbb{Q}_t(\mathbf{x}_{j,t})$ and $\mathbb{Q}_t[\nabla f_{i,t}(\hat{\mathbf{x}}_{i,t})]$, instead of real-valued data, are utilized to perform consensus steps; 2) gradient tracking technique is introduced to correct the gradient change of loss function by using the global gradient estimation $\hat{\mathbf{s}}_{i,t}$ instead of individual agent gradients; 3) the decision variable $\mathbf{x}_{i,t+1}$ is updated through a linear step. It is worth noting that the use of the random quantizer and projection-free oracle in the proposed algorithm can effectively save communication and computing resources of multi-agent systems.

Algorithm 1 (Q-DOPFO) Quantized Distributed Online Projection-free Optimization

Initialize: Initial variables $\mathbf{x}_{i,1} \in \mathbf{X}$ and parameter $0 < \alpha \leq 1$.

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1: for  $t = 1, 2, \dots, T$  do
2:   for Each agent  $i \in \mathcal{V}$  do
3:     Agent  $i$  quantizes its state  $\mathbf{x}_{i,t}$  and executes
4:     if  $\mathbb{Q}_t(\mathbf{x}_{i,t}) \notin \mathbf{X}$  then
5:        $\mathbb{Q}_t(\mathbf{x}_{i,t}) = \mathbf{x}_{i,t}$ .
6:     end if
7:     Agent  $i$  receives the quantized data  $\mathbb{Q}_t(\mathbf{x}_{j,t})$  from
       its neighbors  $j \in \mathcal{N}_i^{in}(t)$ , and updates
        $\hat{\mathbf{x}}_{i,t} = [W_t]_{ii}\mathbb{Q}_t(\mathbf{x}_{i,t}) + \sum_{j \in \mathcal{N}_i^{in}} [W_t]_{ij}\mathbb{Q}_t(\mathbf{x}_{j,t})$ .
8:     After the gradient value  $\nabla f_{i,t}(\hat{\mathbf{x}}_{i,t})$  is revealed,
       agent  $i$  obtains  $\mathbb{Q}_t[\nabla f_{i,t}(\hat{\mathbf{x}}_{i,t})]$  and executes gra-
       dient tracking steps:
9:     if  $t = 1$  then
10:       $\bar{\nabla} f_{i,1} = \mathbb{Q}_1[\nabla f_{i,1}(\hat{\mathbf{x}}_{i,1})]$ ,
11:     else
12:       $\bar{\nabla} f_{i,t} = \hat{\mathbf{s}}_{i,t-1} + \mathbb{Q}_t[\nabla f_{i,t}(\hat{\mathbf{x}}_{i,t})]$ 
         $- \mathbb{Q}_{t-1}[\nabla f_{i,t-1}(\hat{\mathbf{x}}_{i,t-1})]$ .
13:     end if
14:     Frank-Wolfe step: update
         $\mathbf{v}_{i,t} = \arg \min_{\mathbf{x} \in \mathbf{X}} \langle \mathbf{x}, \hat{\mathbf{s}}_{i,t} \rangle$ ,
         $\mathbf{x}_{i,t+1} = \hat{\mathbf{x}}_{i,t} + \alpha(\mathbf{v}_{i,t} - \hat{\mathbf{x}}_{i,t})$ .
15:   end for
16: end for

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In some extreme situations, such as $\mathbf{x}_{i,t} \in \partial \mathbf{X}$ at time t , $\mathbb{Q}_t(\mathbf{x}_{i,t})$ may occasionally violate the constraint set due to the quantizer. However, because of the variability of \mathbf{x}_t^* over the time and the randomness of the quantizer, $\mathbb{Q}_t(\mathbf{x}_{i,t})$ usually does not always violate set \mathbf{X} . To ensure that the updated decision $\mathbf{x}_{i,t+1}$ is always feasible, we require that

the quantized state $\mathbb{Q}_t(\mathbf{x}_{i,t})$ is in set \mathbf{X} for all t , i.e. the step 4 of Algorithm 1.

B. Main Convergence Results

In this section, some lemmas and the bound of dynamic regret defined in (2) for Algorithm 1 are established. To facilitate the analysis, we define as follows the transition matrix $\Phi(t, s) = W_t W_{t-1} \dots W_s$, for all t, s with $t \geq s \geq 1$, the running average vectors $\mathbf{x}_{a,t}$, $\mathbf{v}_{a,t}$, the quantization errors $\mathbf{e}_{i,t}$, $\boldsymbol{\theta}_{i,t}$ and the difference of quantized gradient $\nabla_{i,t}^Q$.

$$\begin{cases} \mathbf{x}_{a,t} &= \frac{1}{n} \sum_{i=1}^n \mathbf{x}_{i,t}, \mathbf{v}_{a,t} = \frac{1}{n} \sum_{i=1}^n \mathbf{v}_{i,t} \\ \mathbf{e}_{i,t} &= \mathbb{Q}_t(\mathbf{x}_{i,t}) - \mathbf{x}_{i,t} \\ \boldsymbol{\theta}_{i,t} &= \mathbb{Q}_t[\nabla f_{i,t}(\hat{\mathbf{x}}_{i,t})] - \nabla f_{i,t}(\hat{\mathbf{x}}_{i,t}) \\ \nabla_{i,t}^Q &= \mathbb{Q}_t[\nabla f_{i,t}(\hat{\mathbf{x}}_{i,t})] - \mathbb{Q}_{t-1}[\nabla f_{i,t-1}(\hat{\mathbf{x}}_{i,t-1})] \end{cases}$$

Lemma 1: Let the decision sequence $\{\mathbf{x}_{i,t}\}$ be generated by Algorithm 1. Then, under Assumptions 1 and 2, we have for $T \geq 2$ that

$$\begin{aligned} \sum_{t=1}^T \sum_{i=1}^n \mathbb{E}[\|\hat{\mathbf{x}}_{i,t} - \mathbf{x}_{a,t}\|] &\leq \frac{n\Gamma}{1-\sigma} \sum_{j=1}^n \|\mathbf{x}_{j,1}\| + \alpha T \frac{2n^2 R\Gamma}{1-\sigma} \\ &+ \left(1 + \frac{n\Gamma\sigma}{1-\sigma}\right) \sum_{t=1}^T \sum_{i=1}^n \mathbb{E}[\|\mathbf{e}_{i,t}\|] \end{aligned} \quad (6)$$

where $\sigma = (1 - \zeta/4n^2)^{1/Q}$, $\Gamma = (1 - \zeta/4n^2)^{(1-2Q)/Q}$.

Proof. The technical proof is provided in [30] due to the page limitation. A similar approach is done for Lemma 2.

Lemma 2: Let the sequence $\{\hat{\mathbf{s}}_{i,t}, \nabla f_{i,t}(\hat{\mathbf{x}}_{i,t})\}$ be generated by Algorithm 1. Then, under Assumptions 1 and 4, we have for any $T \geq 2$ that

$$\begin{aligned} \sum_{t=1}^T \sum_{i=1}^n \mathbb{E} \left[\left\| \hat{\mathbf{s}}_{i,t} - \frac{1}{n} \nabla F_t(\mathbf{x}_{a,t}) \right\| \right] &\leq C_1 + \frac{2n^2 \Gamma R G_X}{1-\sigma} \alpha T \\ &+ G_X C_2 \sum_{t=1}^T \sum_{i=1}^n \mathbb{E}[\|\hat{\mathbf{x}}_{i,t} - \mathbf{x}_{a,t}\|] + nL_X C_2 \sum_{t=1}^T \sqrt{\epsilon_{d,k_t}} \\ &+ \frac{n\Gamma G_X}{1-\sigma} \sum_{t=1}^T \sum_{i=1}^n \mathbb{E}[\|\mathbf{e}_{i,t}\|] + \frac{n^2 \Gamma}{1-\sigma} D_T \end{aligned} \quad (7)$$

where $C_1 = \frac{\sigma n \Gamma \sqrt{\epsilon_{d,k_1}} + n\Gamma}{1-\sigma} \sum_{i=1}^n \|\nabla f_{i,1}(\hat{\mathbf{x}}_{i,1})\|$, $C_2 = \frac{2n\Gamma}{1-\sigma} + 1$.

We state the main convergence results of Algorithm 1 in the following theorem, where due to the randomness introduced by the random quantizer, we consider the expected version of the metric defined in (2).

Theorem 1: Let the decision sequence $\{\mathbf{x}_{i,t}\}$ be generated by Algorithm 1 and suppose Assumptions 1-4 hold. Then, for $T \geq 2$ and $j \in \mathcal{V}$, the regret is bounded as follows:

$$\begin{aligned} \mathbb{E}[\mathbf{Regret}_d^j(T)] &\leq D_1 + D_2 \alpha T + D_3 \sum_{t=1}^T \sqrt{\epsilon_{d,k_t}} + \frac{D_4}{\alpha} \\ &+ \frac{D_5}{\alpha} \sum_{t=1}^T \epsilon_{d,k_t} + \frac{2n}{\alpha} H_T + D_6 D_T \end{aligned} \quad (8)$$

where $D_1 = nL_X \sum_{i=1}^n \|\mathbf{x}_{i,1} - \mathbf{x}_{a,1}\| + [n\Gamma E_0/(1 - \sigma)] \sum_{i=1}^n \|\mathbf{x}_{i,1}\| + 4RC_1, D_2 = 4n^2 RL_X + 4nG_X R^2 + 8n^2 \Gamma G_X R^2/(1 - \sigma) + 2n^2 R\Gamma E_0/(1 - \sigma), D_3 = nRE_0(1 + n\Gamma\sigma/(1 - \sigma)) + n^2 L_X R + 4nRL_X C_2 + 4n^2 \Gamma G_X R^2/(1 - \sigma), D_4 = 2nL_X R, D_5 = nG_X R^2, D_6 = 4n^2 R\Gamma/(1 - \sigma) + 2nR$ by using the notation $E_0 = 4RC_2 G_X + nL_X$.

Proof. Based on Algorithm 1 and double stochasticity of W_{t-1} , we obtain that $\mathbf{x}_{a,t} = \frac{1}{n} \sum_{i=1}^n [\hat{\mathbf{x}}_{i,t-1} + \alpha(\mathbf{v}_{i,t-1} - \hat{\mathbf{x}}_{i,t-1})] = \frac{1-\alpha}{n} \sum_{i=1}^n \mathbf{Q}_{t-1}(\mathbf{x}_{i,t-1}) + \alpha \mathbf{v}_{a,t-1} = \frac{1-\alpha}{n} \sum_{i=1}^n \mathbf{e}_{i,t-1} + (1-\alpha)\mathbf{x}_{a,t-1} + \alpha \mathbf{v}_{a,t-1}$.

Thus, according to Assumptions 2 and 3, for any $t \geq 2$, we have that $F_t(\mathbf{x}_{j,t}) - F_t(\mathbf{x}_{a,t}) \leq nL_X \|\mathbf{x}_{j,t} - \mathbf{x}_{a,t}\| \leq nL_X \sum_{i=1}^n \|\mathbf{x}_{i,t} - \mathbf{x}_{a,t}\| \leq nL_X \sum_{i=1}^n \|\hat{\mathbf{x}}_{i,t-1} - \mathbf{x}_{a,t-1}\| + nL_X \sum_{i=1}^n \|\mathbf{e}_{i,t-1}\| + 4n^2 L_X \alpha R$. Recalling the regret notion defined in (2) and combining the above inequality, we obtain

$$\begin{aligned} & \mathbb{E}[\mathbf{Regret}_d^j(T)] \\ & \leq \sum_{t=1}^T \mathbb{E}[F_t(\mathbf{x}_{j,t}) - F_t(\mathbf{x}_{a,t})] + \sum_{t=1}^T \mathbb{E}[F_t(\mathbf{x}_{a,t}) - F_t(\mathbf{x}_t^*)] \\ & \leq nL_X \sum_{i=1}^n \|\mathbf{x}_{i,1} - \mathbf{x}_{a,1}\| + nL_X \sum_{t=1}^{T-1} \sum_{i=1}^n \mathbb{E}[\|\hat{\mathbf{x}}_{i,t} - \mathbf{x}_{a,t}\|] \\ & \quad + n^2 L_X R \sum_{t=1}^T \sqrt{\epsilon_{d,k_t}} + \sum_{t=1}^T \mathbb{E}[F_t(\mathbf{x}_{a,t}) - F_t(\mathbf{x}_t^*)] \\ & \quad + 4\alpha T n^2 L_X R. \end{aligned} \quad (9)$$

where the last inequality is obtained by using the fact $\mathbb{E}[\|\mathbf{e}_{i,t}\|] \leq \sqrt{\mathbb{E}[\|\mathbf{e}_{i,t}\|^2]} \leq \sqrt{\epsilon_{d,k_t} \|\mathbf{x}_{i,t}\|^2} \leq R\sqrt{\epsilon_{d,k_t}}$.

Next, we aim to bound the term $\sum_{t=1}^T \mathbb{E}[F_t(\mathbf{x}_{a,t}) - F_t(\mathbf{x}_t^*)]$ in (9). By using Assumption 4, we have

$$\begin{aligned} & F_{t+1}(\mathbf{x}_{a,t+1}) - F_{t+1}(\mathbf{x}_{a,t}) \\ & \leq \langle \nabla F_{t+1}(\mathbf{x}_{a,t}), \mathbf{x}_{a,t+1} - \mathbf{x}_{a,t} \rangle + \frac{nG_X}{2} \|\mathbf{x}_{a,t+1} - \mathbf{x}_{a,t}\|^2 \\ & \leq \left\langle \nabla F_{t+1}(\mathbf{x}_{a,t}), \frac{1-\alpha}{n} \sum_{i=1}^n \mathbf{e}_{i,t} + \alpha(\mathbf{v}_{a,t} - \mathbf{x}_{a,t}) \right\rangle \\ & \quad + \frac{nG_X}{2} \left\| \frac{1-\alpha}{n} \sum_{i=1}^n \mathbf{e}_{i,t} + \alpha(\mathbf{v}_{a,t} - \mathbf{x}_{a,t}) \right\|^2 \\ & \leq \alpha \sum_{i=1}^n \left\langle \frac{1}{n} \nabla F_{t+1}(\mathbf{x}_{a,t}), \mathbf{v}_{i,t} - \mathbf{x}_{a,t} \right\rangle + \frac{1-\alpha}{n} \sum_{i=1}^n \Upsilon_{i,t} \\ & \quad + G_X \sum_{i=1}^n \|\mathbf{e}_{i,t}\|^2 + 4nG_X R^2 \alpha^2. \end{aligned} \quad (10)$$

where $\Upsilon_{i,t} := \langle \nabla F_{t+1}(\mathbf{x}_{a,t}), \mathbf{e}_{i,t} \rangle$ and the last inequality is obtained by using the fact $\|\sum_{i=1}^n \mathbf{e}_{i,t}\|^2 \leq n \sum_{i=1}^n \|\mathbf{e}_{i,t}\|^2$ [31]. It can be further verified that

$$\begin{aligned} & \langle (1/n) \nabla F_{t+1}(\mathbf{x}_{a,t}), \mathbf{v}_{i,t} - \mathbf{x}_{a,t} \rangle \\ & \leq \langle (1/n) \nabla F_{t+1}(\mathbf{x}_{a,t}) - \hat{\mathbf{s}}_{i,t}, \mathbf{v}_{i,t} - \mathbf{x}_{a,t} \rangle \\ & \quad + \langle \hat{\mathbf{s}}_{i,t}, \mathbf{x}_t^* - \mathbf{x}_{a,t} \rangle \\ & \leq (2R/n) \|\nabla F_{t+1}(\mathbf{x}_{a,t}) - \nabla F_t(\mathbf{x}_{a,t})\| + 4R \|(1/n) \cdot \\ & \quad \nabla F_t(\mathbf{x}_{a,t}) - \hat{\mathbf{s}}_{i,t}\| + (1/n) \langle \nabla F_t(\mathbf{x}_{a,t}), \mathbf{x}_t^* - \mathbf{x}_{a,t} \rangle \\ & \leq 2Rg_{t,sup} + 4R \|(1/n) \nabla F_t(\mathbf{x}_{a,t}) - \hat{\mathbf{s}}_{i,t}\| \end{aligned}$$

$$+ (1/n) [F_t(\mathbf{x}_t^*) - F_t(\mathbf{x}_{a,t})] \quad (11)$$

where the first inequality is obtained by utilizing the optimality condition: $\langle \hat{\mathbf{s}}_{i,t}, \mathbf{x}_t^* \rangle \geq \langle \hat{\mathbf{s}}_{i,t}, \mathbf{v}_{i,t} \rangle$ and the last inequality is derived based on the convexity condition of $F_t(\mathbf{x})$ together with Assumption 4. Then, it follows from (10) and (11) that

$$\begin{aligned} & F_{t+1}(\mathbf{x}_{a,t+1}) - F_{t+1}(\mathbf{x}_{a,t}) \\ & \leq 2\alpha n R g_{t,sup} + \alpha [F_t(\mathbf{x}_t^*) - F_t(\mathbf{x}_{a,t})] + \Omega_t \end{aligned} \quad (12)$$

where $\Omega_t = 4\alpha R \sum_{i=1}^n \|\frac{1}{n} \nabla F_t(\mathbf{x}_{a,t}) - \hat{\mathbf{s}}_{i,t}\| + \frac{1-\alpha}{n} \sum_{i=1}^n \Upsilon_{i,t} + G_X \sum_{i=1}^n \|\mathbf{e}_{i,t}\|^2 + 4nG_X R^2 \alpha^2$. Through simplifying (12) by using the method similar to Lemma 4 in [15], we obtain that

$$\begin{aligned} \alpha \sum_{t=1}^T \mathbb{E}[F_t(\mathbf{x}_{a,t}) - F_t(\mathbf{x}_t^*)] & \leq \sum_{t=1}^{T-1} \mathbb{E}[\Omega_t] + 2nL_X R \\ & \quad + 2nH_T + 2\alpha n R D_T. \end{aligned} \quad (13)$$

For the first term on the right hand of (13), we obtain

$$\mathbb{E}[\Upsilon_{i,t}] = \mathbb{E}\{\langle \nabla F_{t+1}(\mathbf{x}_{a,t}), \mathbf{Q}(\mathbf{x}_{i,t}) - \mathbf{x}_{i,t} \rangle\} = 0, \quad (14)$$

$$G_X \sum_{i=1}^n \mathbb{E}[\|\mathbf{e}_{i,t}\|^2] \leq nG_X R^2 \epsilon_{d,k_t}. \quad (15)$$

Through recalling the definition of Ω_t and combining (9), (13), (14), (15), Lemmas 1 and 2, we can readily obtain the condition (8). The proof is complete. \square

In Theorem 1, (8) shows that the upper bound of the regret depends on $D_i, i \in \{1, 2, \dots, 6\}, \alpha, T, \epsilon_{d,k_t}, H_T$ and D_T , where D_i are the scalars consisting of the initial values, optimization problem parameters, and the network parameters σ, Γ . It should be pointed out that the shorter the jointed connection period Q of graph is, the tighter the regret bound will be due to the smaller parameter Γ and $\frac{1}{1-\sigma}$ in coefficients D_1, D_2, D_3 and D_6 . When the optimization problem and the network graph are determined, the coefficient D_i will be a finite fixed constants and D_T, H_T will have a fixed order over time T . It is not hard to note that the regret bound of Algorithm 1 is affected by α and ϵ_{d,k_t} . Thus, we have the following corollary.

Corollary 1: Suppose that the conditions in Theorem 1 and $H_T = o(T), D_T = o(T)$ hold. Given positive scalars $\kappa_1, \gamma < 1, \kappa_2 \leq T^\gamma$ and ξ , the quantization resolution and the step size are chosen as $\epsilon_{d,k_t} = \frac{\kappa_1}{t^\xi}, \alpha = \frac{\kappa_2}{T^\gamma}$, respectively. Then, we have that

$$\begin{aligned} & \mathbb{E}[\mathbf{Regret}_d^j(T)] \leq \\ & \begin{cases} \mathcal{O}(\max\{T^{1-b}, T^\gamma(1+H_T)\} + D_T), & \text{when } \gamma < \xi < 1. \\ \mathcal{O}(\max\{T^{1-\gamma}, T^\gamma \ln T, T^\gamma H_T\} + D_T), & \text{when } \xi = 1. \\ \mathcal{O}(\max\{T^{1-\gamma}, T^\gamma(1+H_T)\} + D_T), & \text{when } 1 < \xi. \end{cases} \end{aligned} \quad (16)$$

where $b := \min\{\gamma, \xi/2, \xi - \gamma\}$.

Proof. Substituting the conditions of ϵ_{d,k_t}, α in Corollary 1 into (8), once can verify that $\sum_{t=1}^T \sqrt{\epsilon_{d,k_t}} = \sum_{t=1}^T \frac{\sqrt{\kappa_1}}{t^{\xi/2}} = \sqrt{\kappa_1} + \sqrt{\kappa_1} \int_1^T \frac{1}{t^{\xi/2}} dt \leq \mathcal{O}(T^{1-\xi/2})$ when $0 < \xi < 2$, $\sum_{t=1}^T \sqrt{\epsilon_{d,k_t}} \leq \mathcal{O}(\ln T)$ when $\xi = 2$, and $\sum_{t=1}^T \sqrt{\epsilon_{d,k_t}} \leq \mathcal{O}(1)$ when $2 < \xi$, respectively. Similarly, $\sum_{t=1}^T \epsilon_{d,k_t}$ can be bounded as $\mathcal{O}(T^{1-\xi})$ when $0 < \xi < 1, \mathcal{O}(\ln T)$ when

$\xi = 1$, and $\mathcal{O}(1)$ when $1 < \xi$, respectively. Then, (16) is easily obtained based on different ranges of ξ . The proof is complete. \square

Remark 4: Note that the setting of the decreasing quantization resolution in Corollary 1 allows relatively coarse quantization in the early stage of algorithm execution. In particular, when the parameter ξ is chosen as a small value, the saving of communication resources will be significant but the regret bound will be poor, which implies that the setting of the parameter ξ links the trade-off between them. It should be noted that when the total iteration time T is large, the quantitative effect of information may be weakened to be close to the real value, especially in the later stage of algorithm operation. This change is actually reasonable since the state variables must approach *final* optima by continually obtaining the precise data as long as the algorithm runs.

Remark 5: The result of Corollary 1 matches the centralized result [32] and distributed results [15], [16] while taking quantized communication into account. Compared with [16], we additionally consider quantization communication and do not require the loss function to be bounded. Moreover, the requirements $H_T = o(T)$ and $D_T = o(T)$ in Corollary 1 imply that the cumulative variations of function value and gradient value grow slower than T as T increases. This also means that the loss functions and gradient functions satisfy certain regularities over time, such as the variability of function parameters decreases over time. According to Corollary 1, it is not hard to find that this requirement is reasonable and necessary for guaranteeing the sub-linearity of the considered dynamic regret. In addition, if the bound of the prior knowledge H_T can be known in advance, i.e., $H_T \leq \mathcal{O}(T^\theta)$, $0 < \theta < 1$, (16) can be improved to $\mathcal{O}(\sqrt{T}(1 + H_T) + D_T)$ by setting $\gamma = 1/2 - \log_T \sqrt{1 + T^\theta}$.

IV. SIMULATION

In this section, the following distributed online linear regression problem with a regularization term is simulated to verify the proposed algorithm.

$$\min_{\mathbf{x} \in \mathbf{X}} \sum_{t=1}^T \sum_{i=1}^n \left[\frac{1}{2} (\mathbf{p}_{i,t}^\top \mathbf{x} - q_{i,t})^2 + \rho \|\mathbf{x}\|_2^2 \right] \quad (17)$$

where $\mathbf{X} := \{\mathbf{x} \mid \|\mathbf{x}\|_1 \leq 2\}$, $\mathbf{p}_{i,t} \in \mathbb{R}^d$, $q_{i,t} \in \mathbb{R}$ represents the feature and label information, and ρ is a regular parameter. The feature vector $\mathbf{p}_{i,t}$ is generated randomly and uniformly and its element satisfies $[\mathbf{p}_{i,t}]_i \in [-5, 5]$. The label $q_{i,t}$ satisfies $q_{i,t} = \mathbf{p}_{i,t}^\top \mathbf{x}_0 + \zeta_{i,t}/(4t)$ where $\zeta_{i,t}$ is generated randomly in the interval $[0, 1]$. In the following simulation, we set the algorithm parameters $n = 10$, $d = 30$, $\rho = 5 \times 10^{-6}$, $\alpha = 1/(2T^{0.3})$ and take the probabilistic quantizer mentioned in Remark 1 as an example. To measure the performance of the algorithm, the global average dynamic regret $\frac{1}{n} \sum_{j=1}^n [\mathbf{Regret}_d^j(T)/T]$ is defined.

To investigate the convergence of Algorithm 1 and the effect of quantization parameters on algorithm convergence, we compare the global average dynamic regrets of Algorithm 1 under different cases: no quantization [15], quantization

levels $k_t = \lceil t^{0.8} \rceil, \lceil t^1 \rceil, \lceil t^{1.3} \rceil$ and $\lceil t^{1.5} \rceil$. From Fig. 1, Algorithm 1 is convergent and when k_t with a larger increasing tendency is selected, the related convergence performance is better. Note that in the early stage of the algorithm, the performance fluctuation caused by relatively coarse quantization resolution can be tolerated and this error can be weakened with the iteration time. Further, we analyze the effect of the quantization level with the maximum number $B \geq k_t$ on the convergence performance of the designed algorithm. Taking quantization level $k_t = \lceil t^{1.5} \rceil$ as an example and considering the case of $B = 50, 80, 100$, the comparison results are shown in Fig. 2. It can be seen that when $B = 100$, its convergence curve is close to that without the maximum number, while $B = 50$, the convergence performance is poor. It should be noted that the design of quantization level with an appropriate parameter B can better save communication resources than that without the limited parameter B , but it always has a quantization error $e_{i,t}$ because the quantized data cannot approach the real-value data.

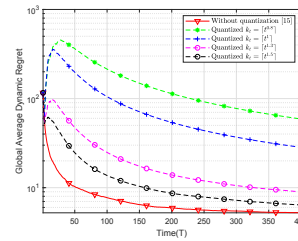


Fig. 1. The comparison of Algorithm 1 under three quantization resolutions.

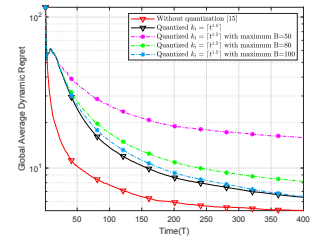


Fig. 2. The effect of quantization level with an upper limit on convergence performance.

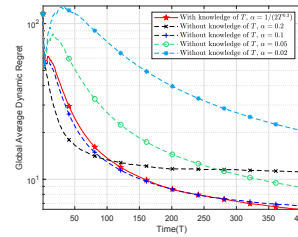


Fig. 3. The performance comparison under the step sizes with and without the knowledge of T .

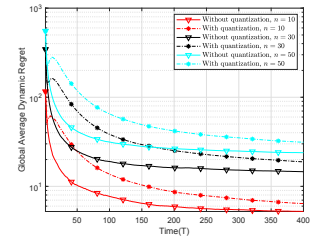


Fig. 4. The effect of the number of agents on the convergence performance.

Next, we carry out a comparative study for the convergence performance of Algorithm 1 under the step size design taking into account unknown total iteration time T as well as the quantization level $k_t = \lceil t^{1.5} \rceil$. Without loss of generality, setting the step size as $\alpha = 1/(2T^{0.3}), 0.2, 0.1, 0.05, 0.02$, respectively, the comparison results of the convergence performance are revealed in Fig. 3. Among the settings of step sizes, the dynamic regret under the step size with the knowledge of T has a significantly better convergence effect, while that under the step size without the knowledge of T has a large fluctuation of the convergence performance for different settings. Although the latter does not require prior knowledge of T , it always has a performance gap in a theoretical sense according to Theorem 1. In addition,

as the horizon T varies, this step size without the horizon T may cause the original convergence performance to be unattainable due to its *invariant setting*. Finally, the effect of the number of agents on the convergence performance is studied under $k_t = \lceil t^{1.5} \rceil$. Through setting $n = 10, 30, 50$, the comparison of the global average dynamic regret is shown in Fig. 4, which verifies the theoretical results in Theorem 1 that the smaller the value of n is, the better the convergence performance of Algorithm 1 is.

V. CONCLUSIONS

For the distributed online constrained optimization problem under quantized communication, this paper has developed a quantized distributed online projection-free optimization algorithm. The use of random quantizers and linear oracle in the proposed algorithm has ensured the effective saving of communication resources and computational costs. For different settings of quantization resolution ϵ_{d,k_t} , the related dynamic regret bound has been established, in which the optimal bound $\mathcal{O}(\sqrt{T(1+H_T)} + D_T)$ can be achieved when the knowledge H_T is known and $\xi > 1$. In addition, we have revealed the trade-off between the convergence performance and the quantization effect. Finally, a simulation example has been investigated to verify the theoretical results. A promising direction in the future is to investigate the nonconvex loss function case that will be more general yet more challenging.

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