

Initial State Interventions for Deconfounded Imitation Learning

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Abstract—Imitation learning suffers from *causal confusion*. This phenomenon occurs when learned policies attend to features that do not causally influence the expert actions but are instead spuriously correlated. Causally confused agents produce low open-loop supervised loss but poor closed-loop performance upon deployment. We consider the problem of masking observed confounders in a disentangled representation of the observation space. Our novel masking algorithm leverages the usual ability to intervene in the initial system state, avoiding any requirement involving expert querying, expert reward functions, or causal graph specification. Under certain assumptions, we theoretically prove that this algorithm is *conservative* in the sense that it does not incorrectly mask observations that causally influence the expert; furthermore, intervening on the initial state serves to strictly reduce excess conservatism. The masking algorithm is applied to behavior cloning for two illustrative control systems: CartPole and Reacher.

I. INTRODUCTION

Imitation learning aims to train an intelligent agent to mimic expert demonstrations for a particular task. Various imitation learning instantiations, such as behavior cloning and inverse reinforcement learning, have been widely applied to fields including robotics [1, 2], autonomous driving [3, 4], and optimal navigation [5, 6]. Imitation learning enables agents to learn from high-quality samples instead of exploring from scratch, leading to significantly higher learning efficiency when compared with reinforcement learning methods [7]. This is especially important in safety-critical settings where reinforcement learning are difficult to execute [8, 9]. Even when the flexibility of reinforcement learning is desired, imitation learning can be used to accelerate the learning process [10].

Despite its broad applicability, imitation learning exhibits an issue known as *causal confusion* [11]: the learned policy misattributes features which are primarily *correlated* with expert actions as reflecting a *causal* relationship [12]. This can manifest itself both through the observed features which are spuriously correlated with the expert actions (“nuisance variables”) as well as confounders which are available to the expert but not the imitator (“unobserved confounders”). We restrict ourselves to the former, although for completeness we include approaches addressing the latter in our work.

Consider an illustrative example of causal confusion adapted from [11]. The task at hand is learning to drive

a car from expert demonstrations. A behavior cloning agent is provided video observations from the driver’s perspective, including a brake light on the dashboard. Although the learned braking policy is excellent on the supervised dataset, deployment performance is poor: the agent has effectively learned to brake when the brake light is on, instead of attending to other pedestrians or vehicles. In this case, the brake light is a “nuisance variable,” and we can dramatically improve the performance of the policy by covering the brake light and reducing information for the model.

Existing approaches for completely masking such nuisance variables generally require either a queryable expert or access to the expert reward function. The seminal work of [11] introduced a β -Variational Auto Encoder (β -VAE) decomposition the observation space along with a joint policy parameterized by hypothetical causal structures. The space of causal structures can then be searched with two distinct algorithms, one leveraging expert queries and the other based on policy evaluations and reward feedback. The existence of nuisance variables was also noted [13] as part of a broader issue with sequential models that can be addressed with Dagger-style expert queries [14]. The work of [15] partially addresses the nuisance variable problem by regularizing the learned policies to attend to multiple objects in the scene. While this approach does not require policy executions, it only weakens the learner’s attention to a nuisance variable and does not eliminate it completely.

The complementary problem of unobserved confounders considers the setting where experts observe confounding variables that are inaccessible to the learner. In the car driving example, this might include a human driver listening to honking that is not detected with visual sensors. One exciting theoretical line of research in this area [16, 17] presents causal-model derived conditions for imitability and an algorithm for imitating the expert policy when possible. However, these works make the strong assumption that the causal graph is provided to the imitation learning agent. Other efforts to apply causal inference techniques to the unobserved confounder problem either require strong assumptions, such as the knowledge of the expert reward [18] and purely additive temporally correlated noise [19], or only evaluate simple multi-armed bandit problems [20].

This work focuses on the problem of observed nuisance variables. Our approach, presented in Section III leverages initial state interventions to identify and completely mask causally confusing features without relying on expert queries or policy interventions. We provide *conservativeness* guarantees for our method in Section IV and present illustrative experiments in Section V.

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The full technical report, including proofs, can be found on arXiv.

II. NOTATION AND BACKGROUND

We denote the set of real numbers by \mathbb{R} and the set of natural numbers by \mathbb{N} . The set $\{1, \dots, a\} \subset \mathbb{N}$ is denoted by $[a]$ for $a \in \mathbb{N}$, and similarly $a, \dots, b \subset \mathbb{N}$ is denoted by $[a..b]$. For a pair of boolean variables x and y , the notation \wedge denotes the “and” operator while \vee denotes “or.” For a set of boolean variables $\{x_1, x_2, \dots, x_n\}$, the notations $\bigwedge_{i=1}^n x_i$ and $\bigvee_{i=1}^n x_i$ denote $x_1 \wedge x_2 \wedge \dots \wedge x_n$ and $x_1 \vee x_2 \vee \dots \vee x_n$, respectively. The logical negation of a boolean variable or vector x is denoted by $\neg x$. We denote the identically zero function on a domain by $\mathbf{0}$, and we write $f(\cdot) \not\equiv \mathbf{0}$ to mean that $f(\cdot)$ is not equivalent to the zero function over its argument—i.e., there exists an input where f is nonzero.

A. Measure theory and probability

For a random variable X , we introduce the notation $P(x) \in M(X)$ to represent a probability measure over the values x in the domain of X , contained in the space of measures $M(X)$. The uniform measure over an interval $[a, b] \subset \mathbb{R}$ is denoted by $\mathcal{U}(a, b)$. For two measures μ and ν , we say that ν is absolutely continuous with respect to μ if for every μ -measurable set A , $\mu(A) = 0$ implies $\nu(A) = 0$. If ν is absolutely continuous with respect to μ , we let $d\nu/d\mu$ denote the Radon-Nikodym derivative of ν with respect to μ . The standard Lebesgue measure on \mathbb{R} is denoted λ . For a measure μ which is absolutely continuous with respect to λ , we define its L_1 norm in the typical manner

$$\|\mu\|_1 := \int \left| \frac{d\mu}{d\lambda} \right| d\lambda,$$

which we take to be the default norm in the Banach space of measures on \mathbb{R} . We denote independence between two random variables using $\perp\!\!\!\perp$ and its negation by $\not\perp\!\!\!\perp$.

B. Causal graphs and structural causal models

We denote a directed acyclic graph by \mathcal{G} , with the presence of a direct edge between nodes X and Y denoted $X \rightarrow Y$. For a given node X in \mathcal{G} , we let $\mathcal{G}_{\bar{X}}$ denote the graph obtained by deleting outgoing edges from X . We denote sets of nodes in a graph using bold font (e.g., \mathbf{Z}). The set of parents of a node X in a graph is denoted by pa_X . A path between two nodes X and Y can consist of arbitrarily directed edges and is said to be blocked by a set of nodes \mathbf{Z} if the path contains any of the following [21]:

- A chain $I \rightarrow M \rightarrow J$ with $M \in \mathbf{Z}$.
- A fork $I \leftarrow M \rightarrow J$ with $M \in \mathbf{Z}$.
- A collider $I \rightarrow M \leftarrow J$ such that $M \notin \mathbf{Z}$ and no descendant of M is in \mathbf{Z} .

Two nodes X and Y are said to be d-separated by \mathbf{Z} if \mathbf{Z} blocks every path between X and Y . We call a path with all edges oriented the same direction a directed path.

We leverage Pearl’s structural causal model (SCM) formalism [21]. An SCM $\mathcal{M} = \langle \mathbf{V}, \mathbf{U}, \mathcal{F} \rangle$ consists of endogenous variables \mathbf{V} , exogenous variables \mathbf{U} , and structural equations \mathcal{F} . Each $V \in \mathbf{V}$ is represented by a node in the causal graph \mathcal{G} and associated with an independently distributed exogenous variable $U_V \in \mathbf{U}$. The structural equations

$f_V \in \mathcal{F}$ assign values of a particular node $V \in \mathbf{V}$ as a function $V := f_V(\text{pa}_V, U_V)$ of its parents and associated exogenous variable. The SCM \mathcal{M} induces a joint distribution $P(\mathbf{v})$ over the endogenous variables \mathbf{V} . We say that an SCM \mathcal{M} is faithful to its causal graph \mathcal{G} if the distribution $P(\mathbf{v})$ induced by \mathcal{M} contains only the pairwise conditional independencies implied by \mathcal{G} ; i.e. $X \perp\!\!\!\perp Y \mid \mathbf{Z}$ in the joint distribution from \mathcal{M} iff X and Y are d-separated by \mathbf{Z} in \mathcal{G} [22]. As a notable special case, if \mathbf{Z} is empty and there exists a path from X to Y with no colliders then $X \not\perp\!\!\!\perp Y$.

We define an intervention on a particular node V to be a reassignment of the associated structural equation f_V . This intervention can take the form of a constant intervention $V := v$, which we denote by $\text{do}(V = v)$ for a constant v and may abbreviate to $\text{do}(v)$. We also define a distributional intervention, denoted by $\text{do}(V \sim \tilde{P}(v))$, where we assign V to be drawn from a specified distribution $\tilde{P}(v)$. We denote the post-intervention SCM by $\tilde{\mathcal{M}}$, with an associated causal graph $\tilde{\mathcal{G}}$ identical to \mathcal{G} but with incoming edges to V removed. Note that reassigning the associated structural equation for any particular node V induces a new distribution generated by $\tilde{\mathcal{M}}$ over the set of all endogenous variables \mathbf{V} , which we denote by $P(\mathbf{v} \mid \text{do}(V = v))$ or $P(\mathbf{v} \mid \text{do}(V \sim \tilde{P}(v)))$.

C. Behavior cloning

Behavior cloning uses expert trajectories to train an imitating policy. For the system of interest, we use d_S , $d_{\mathcal{I}}$, $d_{\mathcal{O}}$, and $d_{\mathcal{A}}$ to denote the dimensionality of the bounded state space $S \subseteq \mathbb{R}^{d_S}$, raw image observation space $\mathcal{I} \subseteq \mathbb{R}^{d_{\mathcal{I}}}$, disentangled observation space $\mathcal{O} \subseteq \mathbb{R}^{d_{\mathcal{O}}}$, and action space $\mathcal{A} \subseteq \mathbb{R}^{d_{\mathcal{A}}}$. Let S_t , I_t , O_t , and A_t be vector random variables taking on values in S , \mathcal{I} , \mathcal{O} , and \mathcal{A} , respectively, for a discrete time step $t \in \mathbb{N}$. States variables S_t represent the intrinsic low-dimensional dynamics of the system (e.g. simulator variables) while observations O_t are distilled using a VAE-style framework from high-dimensional image measurements I_t , with $d_{\mathcal{I}} \gg d_{\mathcal{O}}$. The system dynamics assume that S_{t+1} is strictly a function of S_t and A_t . Lower-case script letters $s \in [d_S]$, $o \in [d_{\mathcal{O}}]$, and $a \in [d_{\mathcal{A}}]$ denote specific indices in the state, observation, and action vectors. For example, S_1^s refers to the real-valued random variable corresponding to the s^{th} state variable at the first time step. We model $W \sim \mathcal{U}(a, b)$ to be an unobserved variable capturing uncontrolled and unknown initialization stochasticity (i.e. a random “seed”).

The collection of states, observations, and actions, along with W , comprise endogenous variables in an SCM defining our system. We denote the system SCM by \mathcal{M}_s and denote the corresponding faithful causal graph by \mathcal{G}_s . Note that the SCM depends on the choice of policy. Since we aim to infer causalities regarding the expert policy, we generally let any causal relationships refer to the \mathcal{M}_s and \mathcal{G}_s induced by the expert policy unless otherwise stated. We pair the system SCM and causal graph with the tuple $\langle \mathcal{M}_s, \mathcal{G}_s \rangle$. Although nodes in \mathcal{G}_s are individual elements in our vector-valued random variables (i.e., S_t^s is a node, not S_t), with some abuse of notation, we let the edge symbol $S_t \rightarrow X$ signify that

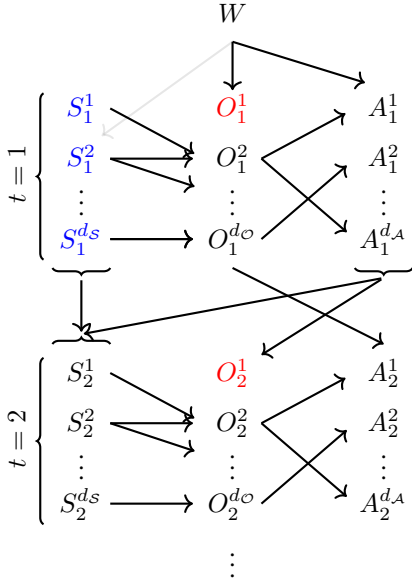


Fig. 1: An example (unknown) system causal graph \mathcal{G}_s . We hope to mask O^1 (e.g. brake light observation), which has no causal edge to any expert action but is correlated with A^1 through the confounding random “seed” W and future spurious correlations. In \mathcal{G}_s , W also causally influences S_1^2 ; however, if we intervene on S_1 (blue) this edge is removed in $\tilde{\mathcal{G}}_s$ (light shading). This enables our masking algorithm to more reliably leverage state initialization to detect potential causes between observations and actions (Section III-B).

$S_t^s \rightarrow X$ for some $s \in [d_S]$. Similarly, $X \rightarrow S_t$ denotes that $X \rightarrow S_t^s$ for some s .

This work evaluates the importance of interventionally assigning the initial state to a particular distribution $S_1 \sim \tilde{P}(s_1)$. This intervention yields a modified SCM $\tilde{\mathcal{M}}_s$ with a corresponding (not necessarily faithful) causal graph $\tilde{\mathcal{G}}_s$, which removes the edge $W \rightarrow S_1$ in \mathcal{G}_s (Figure 1). We collect N arbitrary-length expert trajectories from $\tilde{\mathcal{M}}_s$. The collection of all such trajectories is denoted ${}^{(1..N)}\tau$. Among these N trajectories, the i^{th} trajectory consists of the tuple

$${}^i\tau = \langle s_1, \dots, s_T; I_1, \dots, I_T; o_1, \dots, o_T; a_1, \dots, a_T \rangle,$$

where lowercase letters represent a concrete random variable value (to avoid confusion with indices, we use I_t to denote a value of I_t). Implicit in this definition is the existence of an *encoder* $\psi_e : \mathcal{I} \rightarrow \mathcal{O}$ mapping each image I_t to a disentangled observation o_t . We characterize trajectories as containing observations for simplicity; our environment only provides the images I_t , and the extraction of disentangled observations o_t is method-dependent.

When training agents on ${}^{(1..N)}\tau$, we parameterize policies as a neural network $f_\theta : \mathcal{I}^L \rightarrow \mathcal{A}$. The neural policy maps some history of observations to an action a_t via

$$a_t = f_\theta(I_t, I_{t-1}, \dots, I_{t-L+1}). \quad (1)$$

We then train f_θ via standard behavior cloning by randomly

sampling batches of images and expert actions from ${}^{(1..N)}\tau$ and performing supervised regression.

D. Statistical independence tests

Our method relies on identifying whether two random variables are statistically dependent. While this is a challenging problem with a rich literature [23], in this paper, we only briefly introduce a well-known independence test for continuous distributions based on Hoeffding’s D statistic [24, 25]. Consider two real-valued random variables X and Y with a joint cumulative distribution function $F(x, y) = P(X \leq x, Y \leq y)$. Hoeffding’s D statistic operates on N_{Hoeff} independent pairs of observations $\{(X_1, Y_1), \dots, (X_{N_{\text{Hoeff}}}, Y_{N_{\text{Hoeff}}})\}$ and outputs a real number D in the range $[-0.5, 1]$, with $D > 0$ indicating dependence. The computational complexity of calculating this statistic is $\mathcal{O}(N_{\text{Hoeff}} \log N_{\text{Hoeff}})$. For absolutely continuous joint distributions, the D statistic is unbiased and consistent as $N_{\text{Hoeff}} \rightarrow \infty$, meaning that the dependence is correctly represented with probability arbitrarily close to 1. Subsequent variations of the D statistic maintain consistency even for non-absolutely continuous joint distributions [26], although these complications are outside the scope of our work. We refer to the independence test based on the Hoeffding’s D statistic as Hoeffding’s independence test.

III. PROBLEM STATEMENT AND METHOD

We address the *causal confusion* problem in imitation learning and aim to mask spuriously correlated observations. To this end, we investigate the following problem statement:

How can we identify and eliminate spuriously correlated observations without relying on online expert queries or knowledge of the expert reward function?

Our approach addresses this problem in a theoretically grounded way. Specifically, we make the following contributions:

- 1) We present an algorithm for identifying and masking causally confusing observations *without relying on reward function knowledge, expert queries, or causal graph knowledge*.
- 2) We prove that, under certain conditions, our procedure is *conservative*: if an observation causally affects the expert actions, it will not be masked.
- 3) We demonstrate the importance of *initial state interventions* by showing theoretically that the interventions reduce excess conservatism in the masking algorithm.

Section III-A presents and analyzes the assumptions underlying our method. Section III-B motivates and derives our method, which is then presented formally in Section III-C.

A. Assumptions

Our proposed method relies on the following assumptions to ensure the theoretical guarantees in Section IV.

Assumption 1. The system causal graph \mathcal{G}_s is time invariant. Namely, consider two arbitrary time steps $t, t' \in \mathbb{N}$ with $t' \geq t$

and two arbitrary time-indexed variables X_t and $Y_{t'}$ in \mathcal{G}_s . Then if $X_t \rightarrow Y_{t'}$ is an edge in \mathcal{G}_s , then so is $X_{t+\Delta} \rightarrow Y_{t'+\Delta}$ for any $\Delta \in \mathbb{Z}$ such that $\min(t+\Delta, t'+\Delta) \geq 1$.

Time-invariance of the expert policy allows for causal inference via interventions on the initial state S_1 . Otherwise we would require the ability to intervene at arbitrary time steps, which is unrealistic for most real-world systems.

Assumption 2. The expert policy attends only to observational information derived from the underlying state. Namely, if $O_t^\circ \rightarrow A_{t'}^a$ in \mathcal{G}_s for $t, t' \in \mathbb{N}$ with $t' \geq t$, then there must exist an index δ such that $S_t^\delta \rightarrow O_t^\circ$.

Assumption 2 reflects the intuition that the expert policy itself must not be fooled by spurious information in the observation space. This is a natural assumption in the considered case where the dynamics of the underlying system depend only on S_t , not O_t .

Assumption 3. The expert policy reacts to observations within a *reaction horizon* $H \in \mathbb{N}$. Specifically, if $O_t^\circ \rightarrow A_{t_1}^a$ in \mathcal{G}_s for some $t_1 > t$ and particular $t \in \mathbb{N}$, $\circ \in [d_{\mathcal{O}}]$, and $a \in [d_{\mathcal{A}}]$, then there exists a $t_2 \in [t..t+H-1]$ such that $O_t^\circ \rightarrow A_{t_2}^a$.

Assumption 3 imposes a horizon within which the expert is assumed to react to a hypothetical intervention on a state or observation. For finite-length trajectories, H can be chosen to be the entire trajectory length, with the algorithm and theory still valid. As such, H introduces a hyperparameter that allows for more tractable computation under some assumptions on the expert. Our experiments show that H can be much smaller than the trajectory length for certain practical dynamic systems and experts.

Finally, we formalize a class of SCMs that behave nicely under interventions.

Assumption 4. The system SCM $\mathcal{M}_s = \langle \mathbf{V}, \mathbf{U}, \mathcal{F} \rangle$ is *interventionally absolutely continuous*, meaning that for any disjoint sets of nodes \mathbf{X} , \mathbf{Y} , and \mathbf{Z} , the interventional distribution $P(\mathbf{z} \mid \text{do}(\mathbf{X} = \mathbf{x}), \mathbf{y})$ is absolutely continuous with respect to the Lebesgue measure, has a bounded Radon-Nikodym derivative, and is continuous as a measure-valued function with respect to \mathbf{x} and \mathbf{y} .

Assumption 4 stipulates that the probability distribution induced by our SCM on any set of non-intervened nodes is absolutely continuous with bounded density. This is a technical condition that facilitates analysis and allows us to assert that Hoeffding’s test is consistent. We note that subsequent D-statistic variations allow for non-absolutely continuous joint distributions [26] — we leave the theoretical and practical implications of more sophisticated testing to future work.

B. Derivation

Our aim is to mask a particular observation O° across all time steps if it has no causal effect on any expert action within the reaction horizon. As intervening on observations

is impractical, this causality is challenging to deduce. We do, however, assume the ability to intervene on the system in one specific instance: setting the state variables S_1 at initialization. We manipulate S_1 to infer the possible existence of a true causal relationship.

We first motivate our approach from an arbitrary time step $t \geq 2$ before specializing on the initialization. Consider arbitrary observation and action indices $\circ \in [d_{\mathcal{O}}]$, $a \in [d_{\mathcal{A}}]$ and time steps $t, t' \in \mathbb{N}$ with $t' \in [t..t+H-1]$. Assumption 2 states that a causal effect $O_t^\circ \rightarrow A_{t'}^a$ must arise from a larger causal path

$$S_t^\delta \rightarrow O_t^\circ \rightarrow A_{t'}^a \quad (2)$$

in \mathcal{G}_s , for some state variable index $\delta \in [d_S]$. We now observe that by faithfulness of $\langle \mathcal{M}_s, \mathcal{G}_s \rangle$ it must be that $S_t^\delta \not\perp\!\!\!\perp O_t^\circ$ and $S_t^\delta \not\perp\!\!\!\perp A_{t'}^a$; i.e. the causal relationships in \mathcal{G}_s imply probabilistic dependencies in the induced distribution from \mathcal{M}_s . Note that these are *statistical* statements which can be ascertained from the observational data. We define the boolean variable ${}^{(t,t')}D_{\delta,a}^\circ$ to check these independencies:

$${}^{(t,t')}D_{\delta,a}^\circ := (S_t^\delta \not\perp\!\!\!\perp O_t^\circ) \wedge (S_t^\delta \not\perp\!\!\!\perp A_{t'}^a), \quad (3)$$

and introduce the “potential cause” notation

$$O_t^\circ \dashrightarrow A_{t'}^a := \bigvee_{\delta=1}^{d_S} ({}^{(t,t')}D_{\delta,a}^\circ). \quad (4)$$

The boolean-valued statement $O_t^\circ \dashrightarrow A_{t'}^a$ intuitively captures that, based on observational data, there may (but need not) exist a true causal edge $O_t^\circ \rightarrow A_{t'}^a$ generated by some S_t^δ as in (2). We denote by $O_t^\circ \not\dashrightarrow A_{t'}^a$ the logical negation of $O_t^\circ \dashrightarrow A_{t'}^a$. As we will elaborate in more detail shortly, if $O_t^\circ \not\dashrightarrow A_{t'}^a$ for all actions $a \in [d_{\mathcal{A}}]$ and t' in the reaction horizon, we want to “mask” the \circ -th observation as it has no causal effect on the expert action but could be spuriously correlated in a way that undermines the imitation learning policy performance.

It is immediate from the above faithfulness argument that for $t \geq 2$, we have the implication

$$O_t^\circ \rightarrow A_{t'}^a \implies O_t^\circ \dashrightarrow A_{t'}^a. \quad (5)$$

Note that (5) provides a *conservativeness* guarantee: if an observation causally influences an action, we will not mistakenly conclude from observational data that it does not, and hence incorrectly mask an observation that is actually used by the expert policy. However, this conservativeness is not apparent for $t = 1$ in the modified causal model $\langle \widetilde{\mathcal{M}}_s, \widetilde{\mathcal{G}}_s \rangle$, where we intervene to specify the initial state distribution, overriding the natural randomness resulting from W and potentially breaking faithfulness. As a simple counterexample, initializing S_1 to a constant vector would make S_1^δ independent of every other random variable in the causal graph, and therefore no potential causes could be discovered as (3) would always be false. Nonetheless, when a sufficiently sensible initialization distribution is used, we prove that the conservativeness result still holds under intervention on S_1 in Section IV.

The reverse implication to (5) does not hold. It is possible that spurious statistical relationships exist while a causal edge $O_t^o \rightarrow A_{t'}^a$ does not. Indeed, for $t \geq 2$, the abundance of chronologically antecedent variables virtually guarantees that all variables have share a common cause and hence a statistical dependence. The sole exception is the initial state S_1 . By intervening on S_1 , we eliminate the incoming edge from the only possible common ancestor W in the causal graph (Figure 1). Therefore, we expect that this interventional ability should help eliminate potential causes $O_1^o \dashrightarrow A_{t'}^a$ which do not exist in the true causal graph and reduce excessive conservativeness in the algorithm. We analyze this idea formally in Section IV.

The culmination of our efforts is described in Algorithm 1, which checks for potential causes at $t = 1$ using expert data $(^{1..N})\tau$ collected from the interventional system $(\mathcal{M}_s, \mathcal{G}_s)$. Note that Algorithm 1 invokes the Hoeffding routine to compute Hoeffding’s D statistic for independence between two variables. This test is computed over our dataset of trajectories $(^{1..N})\tau$, extracting exactly one pair of variables from each trajectory ($N_{\text{Hoeff}} = N$). For concreteness, consider the call $\text{HOEFFDING}(S_1^2 \not\perp A_3^4 \text{ in } (^{1..N})\tau)$. This extracts, from each trajectory, the second element of the $t = 1$ state and the fourth element of the $t = 3$ action. These N pairs are then supplied to Hoeffding’s test, which returns a real number in the range $[-0.5, 1]$, with a value greater than zero indicating dependence. Since perfect observational disentanglement is unrealistic, we introduce a small positive threshold hyperparameter γ .

Algorithm 1 is presented for readability and can be implemented more efficiently. The Hoeffding tests between S_t^s and $O_t^o, A_{t'}^a$ can be precomputed, yielding the runtime

$$O(d_S(d_O + Hd_A)N \log N),$$

where $N \log N$ is the cost of evaluating Hoeffding’s test for a specific pair of variables over N trajectories. In practice, Hoeffding’s test executions are very fast—on the order of milliseconds for $N = 10^3$ —and incur a negligible overhead compared with the training time of imitation learning.

Remark 1. The reader may have noticed that our approach bears a resemblance to *instrumental variable regression*, a statistical technique for estimating causal relationships that has also received some attention in the causal imitation learning literature [19]. We emphasize that S_t^s does not constitute a valid instrumental variable in the causal path (2) as there may be many other paths between S_t^s and $A_{t'}^a$ which are not mediated by O_t^o . Thus while the spirit of our approach is related to instrumental variable regression, we cannot use S_t^s to precisely determine a causal relationship between O_t^o and $A_{t'}^a$ and only use S_t^s to provide evidence of a potential cause.

C. Imitation Learning Workflow

Drawing on the masking approach developed in Section III-B, we summarize our overall deconfounded imitation learning workflow as the following four steps.

- 1) Collect random-policy trajectories to learn an observation representation using a β -VAE, denoted by $\psi_d \circ \psi_e : \mathcal{I} \rightarrow \mathcal{I}$, with an encoder $\psi_e : \mathcal{I} \rightarrow \mathcal{O}$ and decoder $\psi_d : \mathcal{O} \rightarrow \mathcal{I}$. For a well-trained β -VAE, $\psi_d \circ \psi_e$ approximates the identity. We rely on β -VAEs’ latent space regularization to produce disentangled observations.
- 2) Collect a sequence of N trajectories $(^{1..N})\tau$ from the expert policy, with the starting state distribution $\tilde{P}(s_1)$ over \mathcal{S} having any density that is everywhere nonzero (e.g. uniform).
- 3) Execute Algorithm 1 on $(^{1..N})\tau$ to obtain the observation mask $\tilde{m} \in \{0, 1\}^{d_O}$, where $\tilde{m}_o = 1$ if the o -th observation is to be masked.
- 4) Train the final policy $g_\theta : \mathcal{I}^L \rightarrow \mathcal{A}$ on $(^{1..N})\tau$ using standard supervised learning; g_θ masks the disentangled observation space using \tilde{m} before executing a learnable policy network f_θ :

$$g_\theta(I_t, \dots, I_{t-L+1}) = f_\theta(\tilde{\psi}(I_t), \dots, \tilde{\psi}(I_{t-L+1})),$$

where the masked β -VAE $\tilde{\psi} : \mathcal{I} \rightarrow \mathcal{I}$ has its weights fixed and is defined as

$$\tilde{\psi}(I) = \psi_d(\neg \tilde{m} \odot \psi_e(I)).$$

Note that this overall structure generally follows the seminal work of [11]. Our key contribution is Algorithm 1, which provides a mask for the disentangled observations without relying on expert queries, the expert reward function, or specification of the causal graph. A visualization of Algorithm 1 is provided in Figure 2 for the CartPole system considered in the experiments. We show in Section IV that Algorithm 1 enjoys notable theoretical guarantees.

Algorithm 1 Masking algorithm

Hyperparameter $\gamma > 0$.

procedure MASK($(^{1..N})\tau$)

Initialize $\tilde{m} \in \{0, 1\}^{d_O}$ to be an all-zero vector.

for $o = 1, \dots, d_O$ **do**

Mask the o -th observation according to

$$\tilde{m}_o \leftarrow (O_1^o \not\perp A_{t'}^a \forall a \in [d_A], \forall t' \in [H]), \quad (6)$$

computing $O_1^o \not\perp A_{t'}^a$ using CHECK.

return \tilde{m}

procedure CHECK($\{O_t^o \dashrightarrow A_{t'}^a\} (^{1..N})\tau$)

for $s = 1, \dots, d_S$ **do**

$a \leftarrow \text{HOEFFDING}(S_t^s \not\perp O_t^o \text{ in } (^{1..N})\tau) > \gamma$

$b \leftarrow \text{HOEFFDING}(S_t^s \not\perp A_{t'}^a \text{ in } (^{1..N})\tau) > \gamma$

if $a \wedge b$ **then**

return True

return False

IV. THEORETICAL GUARANTEES

In this section, we delve into the theoretical properties of Algorithm 1. Theorem 1 demonstrates that if we intervene on the initial state S_1 and meet certain conditions in the

infinite-trajectory regime, the algorithm remains *conservative*, ensuring that no observation that causally influences the expert is mistakenly masked. Additionally, Theorem 2 and Proposition 3 highlight the effectiveness of intervening on S_1 in mitigating overconservativeness in the masking algorithm. Specifically, Theorem 2 asserts that the correctly masked observations under the original causal model $\langle \mathcal{M}_s, \mathcal{G}_s \rangle$ will also be masked under the intervened causal model $\langle \widetilde{\mathcal{M}}_s, \widetilde{\mathcal{G}}_s \rangle$. Proposition 3 showcases a particular set of systems where the intervention only results in masks under $\langle \widetilde{\mathcal{M}}_s, \widetilde{\mathcal{G}}_s \rangle$, providing compelling evidence that the masking algorithm is more effective after intervening on S_1 .

All subsequent theory relies on Assumptions 1-4, and for brevity we defer proofs and auxiliary lemmas to the appendix. We now introduce the main conservativeness theorem and provide a short proof sketch.

Theorem 1. *In the faithful system causal model $\langle \mathcal{M}_s, \mathcal{G}_s \rangle$, assume that the measure-valued function $w \mapsto P(v \mid \text{do}(\mathbf{Z} = \mathbf{z}), w)$ is continuous for any set of nodes \mathbf{Z} and $V \notin \mathbf{Z}$.*

Let there exist a causal edge $O_t^\circ \rightarrow A_{t'}^\circ$ in \mathcal{G}_s for some $t, t' \in \mathbb{N}$, $t' \geq t$, and indices $\circ \in [d_{\mathcal{O}}]$ and $\alpha \in [d_{\mathcal{A}}]$. Then in the interventional causal model $\langle \widetilde{\mathcal{M}}_s, \widetilde{\mathcal{G}}_s \rangle$ where the initial state distribution $\tilde{P}(s_1)$ has everywhere-nonzero density on \mathcal{S} , O° is almost surely not masked by Algorithm 1 for almost every uniform parameterization of W as the number of trajectories $N \rightarrow \infty$; i.e., (6) correctly evaluates to true.

Proof sketch (informal): By Assumptions 1 and 3, we can WLOG consider $t = 1$ with $t' \in [H]$. If $O_1^\circ \rightarrow A_{t'}^\circ$, by Assumption 2 there exists an edge $S_1^\delta \rightarrow O_1^\circ$ for some δ . We show that in the SCM $\widetilde{\mathcal{M}}_s$ where we intervene distributionally on S_1 , we have that $S_1^\delta \not\perp\!\!\!\perp O_1^\circ$ and $S_1^\delta \not\perp\!\!\!\perp A_{t'}^\circ$. The arguments are similar, so we informally sketch the proof for the former.

To show that S_1^δ and O_1° are dependent, it suffices to find a particular pair of states $S_1^\delta = \alpha, \alpha'$ which induce different probability measures $P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha))$ (resp. α') over O_1° . We marginalize out the random seed w from our original measure of interest $P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha))$ via the integral

$$P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha)) = \int_a^b P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha), w) p(w) dw,$$

where we model $w \sim \mathcal{U}(a, b)$. Note that the right-hand integral above in fact yields a measure over o_1° . We now aim to show that the statement

$$\exists \alpha, \alpha' \text{ s.t. } \left\| \int_a^b [P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha), w) - P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha'), w)] dw \right\|_1 > 0 \quad (7)$$

holds Lebesgue-almost everywhere for $(a, b) \in \mathbb{R}^2$. By faithfulness of $\langle \mathcal{M}_s, \mathcal{G}_s \rangle$ and the path from S_1^δ to O_1° , do-calculus rules yield that for any random seed $W = w$ there exist an α, α' such that

$$\left\| P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha), w) - P(o_1^\circ \mid \text{do}(S_1^\delta = \alpha'), w) \right\|_1 > 0. \quad (8)$$

We then analyze the sensitivity of (7) with respect to the integration bounds a and b . Namely, for any (\bar{a}, \bar{b}) where the left-hand side of (7) vanishes, (8) yields that there exists an open ball around \bar{b} in which (7) holds everywhere except (\bar{a}, \bar{b}) . An argument from Fubini's theorem then shows that (7) holds for almost all (a, b) . Appealing to the consistency of Hoeffding's independence test concludes the proof. ■

Theorem 1 guarantees that Algorithm 1 maintains conservativeness by correctly preserving unmasked observations that causally impact expert actions. This outcome is consistent with the discussion in Section III-B, where we observed that the faithfulness of $\langle \mathcal{M}_s, \mathcal{G}_s \rangle$ ensures the correctness of the algorithm when we do not intervene on S_1 and allow the initial state to be naturally generated from W . Theorem 1 establishes that this property also holds in the interventional system $\langle \widetilde{\mathcal{M}}_s, \widetilde{\mathcal{G}}_s \rangle$, where we assign $S_1 \sim \tilde{P}(s_1)$.

We now theoretically demonstrate the benefits of intervening with $\tilde{P}(s_1)$. Specifically, we show that this intervention reduces the excess conservatism in the masking algorithm by removing income edges from W in the causal graph, thereby eliminating a potential avenue of confounding.

Theorem 2. *Let m denote the potential-cause test evaluated by Algorithm 1 on the distribution induced by the non-interventional system $\langle \mathcal{M}_s, \mathcal{G}_s \rangle$, and let \tilde{m} be the original test on the interventional system $\langle \widetilde{\mathcal{M}}_s, \widetilde{\mathcal{G}}_s \rangle$ where $\tilde{P}(s_1)$ has everywhere-nonzero density on \mathcal{S} . If m_\circ correctly evaluates to true for a particular $\circ \in [d_{\mathcal{O}}]$, then \tilde{m}_\circ also evaluates to true almost surely as the number of trajectories $N \rightarrow \infty$.*

Theorem 2 assures us that intervening with $\tilde{P}(s_1)$ does not lead to more conservative masking than the original system. We now provide a specific class of SCMs for which the intervention strictly improves the mask.

Proposition 3. *Let \tilde{m} and m be as in Theorem 2, and consider a particular observation index $\circ \in [d_{\mathcal{O}}]$ such that the only incoming edge to O_1° is $W \rightarrow O_1^\circ$. Then if in \mathcal{G}_s there exists the fork $S_1^\delta \leftarrow W \rightarrow O_1^\circ$ for some $\delta \in [d_{\mathcal{S}}]$ and a directed path from S_1^δ to some A_t° , with $t \in [H]$, $\alpha \in [d_{\mathcal{A}}]$, \tilde{m}_\circ correctly masks the \circ -th observation almost surely as the number of trajectories $N \rightarrow \infty$ while m_\circ does not.*

V. EXPERIMENTS

We evaluate our approach on two custom simulated environments: CartPole and Reacher. Each of these environments contains a nuisance feature which is likely to induce causal confusion. Our masking approach can successfully eliminate these spuriously correlated features. Precise experimental details are deferred to Appendix II.

A. Environments

Both considered environments are modified to include a nuisance feature corresponding to the previous action taken by the expert (analogous to the brake light example). For each environment, the expert is a standard constrained finite-time optimal control policy which minimizes cumulative

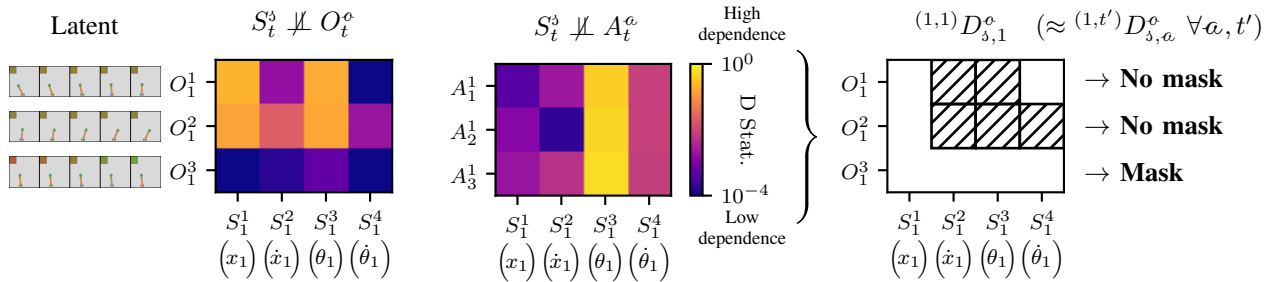


Fig. 2: Masking algorithm visualization for the CartPole environment with reaction horizon $H = 3$. Latent space interpolation of the β -VAE reveals that O^1 and O^2 capture some combined positional/angular information, while O^3 captures the disentangled confounder (color of the confounding square). This last observation shares virtually no dependence (Hoeffding’s D statistic less than $\gamma = 10^{-3}$) with any state variable due to interventions on S_1 (note the log scale). This means that $(^{1,t'})D_{\delta,a}^\phi$ is false (no cross hatches) for $\phi = 3$ and all $\delta \in [d_S]$, regardless of a and t' ; i.e. $O_1^3 \not\rightarrow A_{t'}^a$ for all $a \in [d_A]$ and $t' \in [H]$, and we can mask the confounder O^3 .

trajectory loss. This expert reward function is not provided to the imitation learning agent.

CartPole. This environment consists of a standard planar cart-pole system with a continuous scalar horizontal force applied to the cart. A quadratic cost is imposed for deviations from the vertical target state. The spuriously correlated feature is a colored square in the upper-left corner of each image, which interpolates between green and red depending on the most recently executed action.

Reacher. We consider a top-down version of a two-dimensional two-joint Reacher environment [27]. The environment penalizes squared distance of the end effector to a black target dot. The target location is included in the state vector, thus satisfying Assumption 2. Two torques, one per joint, are specified as the control inputs; the nuisance feature is a red dot in the upper-left corner whose horizontal position and vertical position encode the two control inputs from the previous time step. This “joystick” introduces a different kind of nuisance feature than in the CartPole environment.

B. Discussion

We compare the performance of our masked policy against vanilla behavior cloning. The baseline behavior cloning policy is denoted by BCVANILLA, and our masked policy is denoted by MASKED. For reference, we also measure the performance of the behavior cloning policy with the confounding signals manually removed by superimposing a white square on the upper-left corner, denoted BCMANUAL. We emphasize that BCMANUAL requires human judgement to manually eliminate spurious confounders; we show that we can approach this performance in a principled and automated way.

Figure 3 displays our experimental results. For CartPole, the policies were not able to consistently stabilize the pendulum at the beginning of training, leading to high loss variance. Across both environments, the MASKED policy substantially outperforms the vanilla behavior cloning policy BCVANILLA. It is worth noting that MASKED approaches the manually deconfounded baseline’s performance without requiring expert queries, access to the expert reward function, or pre-specified information on the causal graph in the

deconfounding procedure. However, there is a gap between the performance of our method and manual masking for the Reacher environment. This is likely attributable to imperfect disentanglement in the β -VAE, and we expect that our approach could benefit substantially from future research in disentangled representation learning.

Figure 2 provides a visualization of our masking procedure and the resulting mask for the CartPole environment. Note that our algorithm masks the third observation O^3 , corresponding precisely to the manually masked confounding square. While we use a latent space size of three (the precise number of independent factors of variation) for visualization purposes, our masking procedure is fully functional for larger choices of the latent size. For Reacher, although there are 6 factors of variation in each image, a larger latent space of size 12 yielded superior disentanglement and reconstruction performance.

The most significant limitation of our work, besides the explicitly stated assumptions, is the requirement that confounding factors are observable and can be neatly disentangled. While this holds for the environments considered in this work, more complex environments may introduce entanglement between causally confusing features and important features to which the expert policy actually attends. We introduce the Hoeffding threshold hyperparameter γ to mitigate this concern; however, investigating more principled methods for handling incomplete disentanglement would be an exciting area of future work.

VI. CONCLUSION

This work introduces a novel method to address the causal confusion problem in imitation learning. The proposed method leverages the typical imitation learning ability to intervene in the initial system state. Unlike previous works, our method masks causally confusing observations without relying on online expert queries, knowledge of the expert reward function, or specification of the causal graph. Our theoretical results establish that our masking algorithm is *conservative*, with excess conservatism strictly reduced by interventions on the initial state. We illustrate the effectiveness of our method with experiments on CartPole and Reacher.

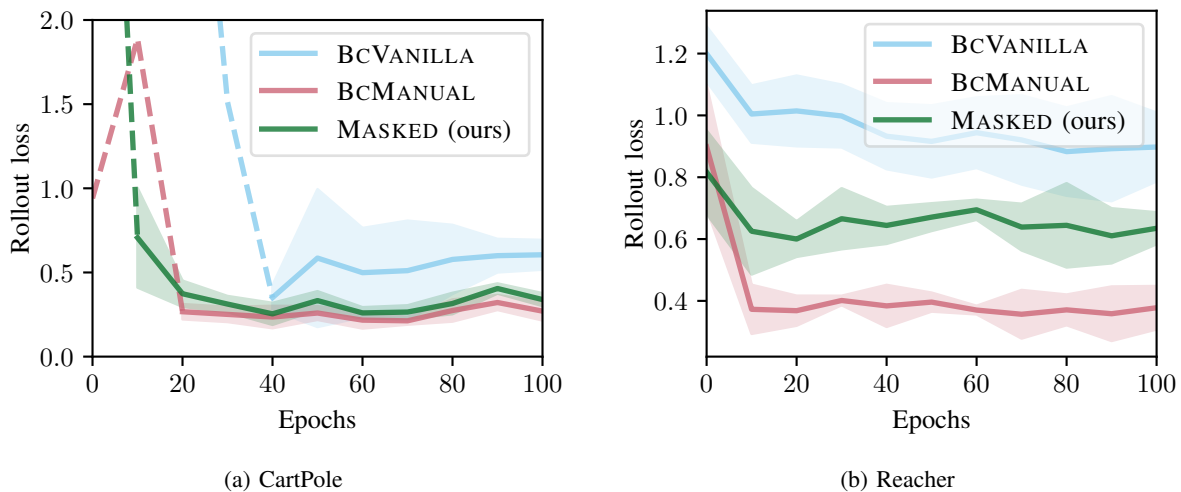


Fig. 3: Evaluation rollout loss on CartPole (a) and Reacher (b) across training epochs. Lines denote mean performance over 5 runs while shaded areas indicate standard deviation. To limit visual clutter, for standard deviations greater than 1 shading is omitted and the mean is drawn with a dashed line. Our MASKED policy approaches the performance of the manually-deconfounded BCMANUAL baseline, while BCVANILLA struggles due to causally confusing features.

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